

# 3rd Party Creatives and Troubleshooting

Information on various third party creatives and troubleshooting tips

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# Gemius Creatives Troubleshooting

## How to change "Gemius" creatives click\_url macro

If the client sends Gemius creatives, we need to modify them, deviating from Gemius' instructions.

### Original Gemius creative example:

```
<script language="javascript1.2" type="text/javascript">
//
document.write('&lt;scr'+ 'ipt src="https://hrgde.adocean.pl/_'+(new
Date()).getTime()+ '/ad.js?id=6O.qlp3G489VMXJZaa4n1Lk7kAq6ZtA16tbRx8dxt3.m7/nc=0/gdpr=0/gdpr_consent
=/redir=" language="javascript"&gt;&lt;/scr'+ 'ipt&gt;');
//]]&gt;
&lt;/script&gt;</pre></div><div data-bbox="52 584 304 606" data-label="Section-Header"><h3>How to change it:</h3></div><div data-bbox="52 620 637 638" data-label="Text"><p>1. Include <b>{click_url}</b> as a new variable in a separate script tag:</p></div><div data-bbox="72 665 277 724" data-label="Text"><pre>&lt;script&gt;
var click = '{CLICK_URL}';
&lt;/script&gt;</pre></div><div data-bbox="52 746 611 763" data-label="Text"><p>2. Then add <b>click</b> variable in the end of Gemius tag as shown:</p></div><div data-bbox="72 791 947 937" data-label="Text"><pre>&lt;script language="javascript1.2" type="text/javascript"&gt;
//<![CDATA[
document.write('&lt;scr'+ 'ipt src="https://hrgde.adocean.pl/_'+(new
Date()).getTime()+ '/ad.js?id=6O.qlp3G489VMXJZaa4n1Lk7kAq6ZtA16tbRx8dxt3.m7/nc=0/gdpr=0/gdpr_consent
=/redir=' + click + '" language="javascript"&gt;&lt;/scr'+ 'ipt&gt;');
//]]&gt;
&lt;/script&gt;</pre></div>
```

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## The full JS tag should appear in the following manner:

```
<script>
var click = '{CLICK_URL}';
</script><script language="javascript1.2" type="text/javascript">
//<![CDATA[
document.write('<scr'+ 'ipt src="https://hrgde.adocean.pl/_'+(new
Date()).getTime()+ '/ad.js?id=6O.qlp3G489VMXJZaa4nl1Lk7kAq6ZtA16tbRx8dxt3.m7/nc=0/gdpr=0/gdpr_consent
=/redir=' + click + '" language="javascript"></scr'+ 'ipt>');
//]]>
</script>
```

# Troubleshooting guide for VAST campaigns.

## How VAST works:

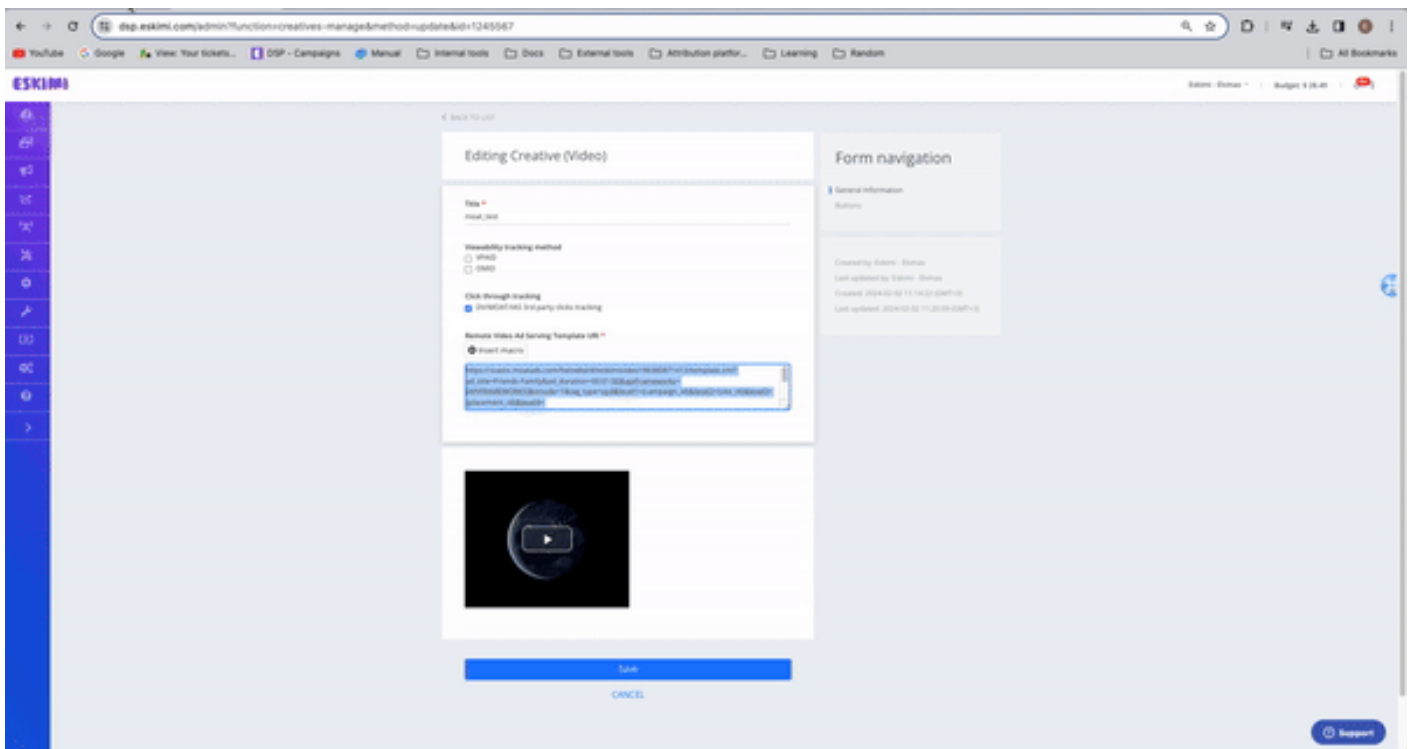
We create VAST tag with one of the viewability measurement option (VPAID or OMID) and we share with MOAT(or any 3rd party) which then wraps it into VAST tag with either VPAID or OMID or both measurement options in one tag. When we add creative into DSP when we receive from 3rd party, we start campaigns and we then:

1. Try to create different version (vast2, vast3, vast4) of the creative, to cover more bid requests (if creative version is vast2 all will be created, if version is vast3 we will create vast3 and vast4, if creative is vast4 only vast 4 will be used)
2. Check each bid request, what vast version and measurement option (VPAID/OMID) this bid supports our bidders then select which creative to take to match the bid request information
3. We bid only on "matching" bid request and then get info why we didn't won or we get an impression What to look in creatives: - When sending creative for 3rd party, I suggest not to add any viewability measurement option - this will be less tricky, to get two different measurement (OMID and VPAID). We can add it later, when we get wrapped creatives. - What viewability measurement is used in "received wrapped creative" - search VPAID or OMID - and you will know which is used - If we want more reach - we need creative with OMID instead VPAID (best two separate creatives(in most cases, but could be both in one creative)).

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## How to check VAST XML:

VAST XML contains all in the information regarding the VAST video you're running, to open it you just need to take the VAST URI and paste it your browser:



## Vast Versions:

If you notice that some of VAST campaigns are struggling with spending, it might be that it's because the VAST is running on certain version, most likely **VAST 4**, most of vast traffic comes from **VAST 2** and **VAST 3**

To check which VAST version is being used, you need to open pre-wrapped VAST XML, and in the top you will see the vast version :

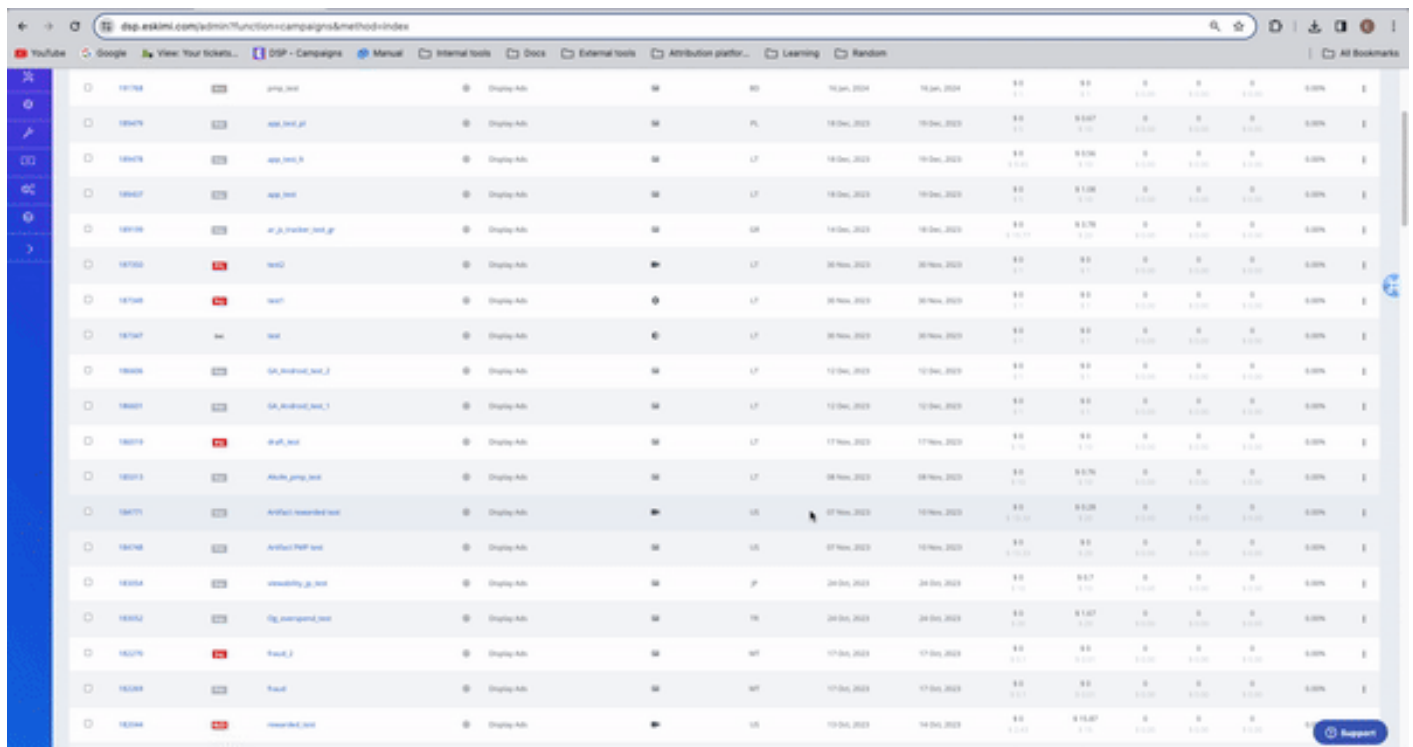
```
<VAST version="2.0">
  <!-- Please contact us -->
```

Usually, the best scenario is when the client shares tags for all VAST versions, but if you get only 1 tag from the client, and it's VAST 4, you can manually change the version by adding **&vastVersion=3** or **&vastVersion=2** in the end of the tag, for example:

```
https://unified.adsafeprotected.com/v2/1598445/73100257?omidPartner=[OMIDPARTNER]&apiframeworks=
[APIFRAMEWORKS]&bundleId=[BUNDLEID]&xslId=[PLEASE_IMPLEMENT_UNIQUE_ADSEVER_IMPRESSION_ID_HERE]
&ias_xappb=
[ctv_appid]&originalVast=https://dsp-media.eskimi.com/vast?
e=0lmb8oMQVJj0yEnGgCyy80W1t7OatF8Pm7Zn7si7J0JT9a5Egr2JFN7H8Y7ugeyBspmmSsqKkmTICU8lbQm7g83l6Z
2hxb2pha2xjbm1ydHU&vastVersion=3
```

## Wrapped tags:

1. Create campaign **A** with the original VAST video, set the campaigns date to the actual campaign date that will run with the wrapped tags.
2. Go to the campaign approval page, copy the VAST URI and send it to the client to wrap (Do not approve the actual campaign, leave it as Pending).



The screenshot shows a web browser window with the URL <https://dsp.eskimi.com/admin/function/campaigns&method=index>. The page displays a table of campaigns with columns for ID, Name, Status, Type, Location, Dates, and various performance metrics. The table lists 20 campaigns, including ones with names like 'pmp\_test', 'vpa\_test', 'vpa\_test\_2', 'vpa\_test\_3', 'vpa\_test\_4', 'vpa\_test\_5', 'vpa\_test\_6', 'vpa\_test\_7', 'vpa\_test\_8', 'vpa\_test\_9', 'vpa\_test\_10', 'vpa\_test\_11', 'vpa\_test\_12', 'vpa\_test\_13', 'vpa\_test\_14', 'vpa\_test\_15', 'vpa\_test\_16', 'vpa\_test\_17', 'vpa\_test\_18', 'vpa\_test\_19', and 'vpa\_test\_20'. The status of the campaigns varies, with some marked as 'Pending' and others as 'Approved'.

3. When you receive the wrapped tags, create an actual campaign **B** that will run with those tags.
4. Leave the original campaign **A** as Pending until the campaign **B** ends - this is important, as if the campaign **A** (the original campaign from where we took the tag that was sent to the client to wrap), get expired - the actual campaign will stop spending.
5. (Optional). If the original campaign **A** gets expired before the campaign **B** ends, you can create a new campaign **C**, but it has to have the same creative settings as the original campaign **A** had before we sent it for wrapping (If the original campaign did not have any OMID/VPAID parameters checked, the new one also needs to have them unchecked for example. If the original creative had only VPAID selected, then the new one should have it selected as well and etc). Then from the new campaign **C** we take the new VAST URL from the campaigns approval page and change it in the VAST URI:

```
&originalVast=https://dsp-media.eskimi.com/vast?
e=0lmb8oMQVJj0yEnGgCyv80W1t7OatF8Pm7Zn7si7J0JT9a5Egr2JFN7H8Y7ugeyBsppmSsqkKmTICU8lbQm7g83l6Z
2hxb2pha2xjbm1ydHU
```

| ID     | Name                  | Status       | Type | Location | Dates        | Performance |
|--------|-----------------------|--------------|------|----------|--------------|-------------|
| 187368 | app_test              | Display info | IM   | US       | 18 Jan, 2024 | 0.0         |
| 188478 | app_test_1            | Display info | IM   | PL       | 18 Dec, 2023 | 0.0         |
| 188478 | app_test_1            | Display info | IM   | LT       | 18 Dec, 2023 | 0.0         |
| 188487 | app_test              | Display info | IM   | LT       | 18 Dec, 2023 | 0.0         |
| 188189 | at_ja_tracker_test_gp | Display info | IM   | GR       | 14 Dec, 2023 | 0.0         |
| 187350 | test2                 | Display info | IM   | LT       | 30 Nov, 2023 | 0.0         |
| 187349 | test1                 | Display info | IM   | LT       | 30 Nov, 2023 | 0.0         |
| 187347 | test                  | Display info | IM   | LT       | 30 Nov, 2023 | 0.0         |
| 188006 | GA_Android_test_2     | Display info | IM   | LT       | 12 Dec, 2023 | 0.0         |
| 188001 | GA_Android_test_1     | Display info | IM   | LT       | 12 Dec, 2023 | 0.0         |
| 188218 | app_test              | Display info | IM   | LT       | 17 Nov, 2023 | 0.0         |
| 188213 | Atulka_gmp_test       | Display info | IM   | LT       | 08 Nov, 2023 | 0.0         |
| 188271 | Artfact_rewarded_test | Display info | IM   | US       | 07 Nov, 2023 | 0.0         |
| 188488 | Artfact_PDF_test      | Display info | IM   | US       | 07 Nov, 2023 | 0.0         |
| 188054 | availability_gp_test  | Display info | IM   | JP       | 24 Oct, 2023 | 0.0         |
| 188052 | Qg_investment_test    | Display info | IM   | TR       | 24 Oct, 2023 | 0.0         |
| 188270 | Test_2                | Display info | IM   | MT       | 17 Oct, 2023 | 0.0         |
| 188269 | Test                  | Display info | IM   | MT       | 17 Oct, 2023 | 0.0         |

## Filtering reasons:

Here are the main filtering reasons for VAST campaigns you can see in the stattools, and the explanations for each:

|                    |  |
|--------------------|--|
| video_max_duration | Filtering: Video ad max duration exceeded            |
| video_vast_version | Filtering: Video ad VAST version is not supported    |
| video_mime         | Filtering: Video ad video file type is not supported |

**video\_max\_duration** - Video is too long (can't really control this part from our part).

**video\_vast\_version** - As mentioned previously, campaign is probably running on only 1 vast version or only using VAST 4.0, need to change the version or add additional ones.

**video\_mime** - Wrong creative settings (For example campaign is using OMID but we do receive traffic for OMID).

# Google Web Designer (GWD) banner creation

There are a few requirements that have to be met when you are creating a banner using Google Web Designer (GWD). This article will help you to understand those requirements and will allow easy deployment of your created banners.

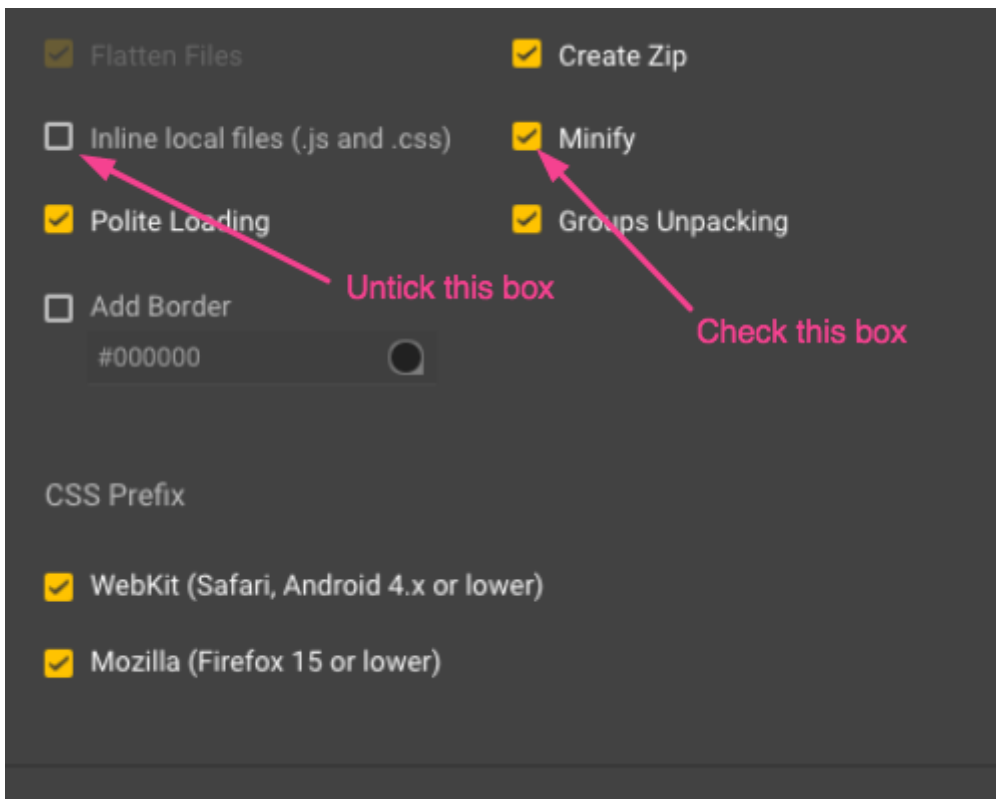
Requirements:

1. The target window for the click-through URL must be set to "**blank**" so the click-through will open in a new window. Do not leave the target statement undeclared. Declare this as if you are doing the click-through HTML tags. **Most importantly the banner should be clickable!**
2. If you are defining the click use the **window.open()** function, if you are making the click as a JavaScript solution.
3. All creatives made with GWD should contain our click URL macro. So the banners landing page should be set as **{CLICK\_URL}**. **This is very important, as we take the banners landing page based on the campaign.**
4. When publishing the creative from GWD, two settings have to be changed:
  - Uncheck: **In-line local files** and
  - Check: **Minify**

The main creative file ( index.html ) should contain no more than 10,000 symbols. This is because part of the exchanges only supports this limit of symbols in bid response.

See the screenshot below to see how your publishing settings screen should look like.





After publishing you should get a ZIP file.

5. Consider this as a TIP: when making animated elements, it is best practice to turn the whole animated creative to a .GIF image file, this is to reduce the creative size and reduce the loading time.